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MULTI-PLATFORM DEFENSIVE SHOOTING DISCIPLINE HANDGUN DIVISION RULES OF THE SOUTH AFRICAN DEFENSIVE PISTOL ASSOCIATION

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1. Permitted Modifications on All Divisions

- Sights may be changed to another style. All forms of metallic sights are allowed, including but not limited to:
 - U-Notch and Post or Bead
 - V-Notch and Post or Bead
 - Patridge
 - Express
 - Trapezoid
 - Ghost Ring
- Grips may be changed to another style, material or texture.
- Aftermarket parts, including but not limited to:
 - Hammers, Strikers, and Triggers
 - Bevelled Magazine Wells
 - Extended External Safeties (Including Swenson Style Thumb Guards)
 - Extended Slide Catch/Release Levers
 - Extended Magazine Release Buttons
 - Full length guide rods
 - Frame mounted thumb shields
 - Barrels
- Cosmetic checkering and serrating
- Slide lightening
- Cone Style, Bull, Heavy Barrels
- Ported / Compensated Barrels provided they make the Power Floor requirements for Division.
- Custom Finishing
- Weapon Mounted Lights that are functioning

2. Prohibited Modifications on All Divisions

- Oversize diameter magazine release buttons.
- Disabling of Manual Safeties such as frame or slide mounted safeties. (Disabling Grip Safeties, Magazine Safeties and/or Firing Pin Safeties are allowed as long as all Manual Safeties are in working order and firearm is functionally safe.)

3. Division Capacities and Loading Devices

All loading devices must be loaded to the division capacity at the start signal. Should division capacity not be achievable because of lower loading device capacity, load to the maximum mechanical capacity of the loading device. The competitor must use the same capacity throughout the entire competition.

Division	Capacity	Total Loading Devices
Service Pistol Not for Competition	15	2
Service Pistol Limited Optics and Lasers Junior	10	3
Compact Pistol Defensive Pistol	8	4
Revolver Sub-Compact	6	5

4. General

4.1 Start Conditions

- Handguns with Manual Safeties must be engaged at the start of the Course of Fire. **Exception:** Shooter starts in Double Action or Chamber Empty
- Handguns without Manual Safeties must either start Double Action, De-cocked or Chamber Empty.
- Striker-Fired handguns can start with a round chambered or chamber empty.
- Pistols that elect to start with a round chambered, will start with a full magazine as per divisional capacity plus one in the chamber.
- Optical and Electronic Sights may be switched on before the start signal.
- Lights and lasers must be switched off before the start of the Course of Fire. These can be switched on after the start signal.

4.2 Backup Handgun Rule

In the event that a handgun becomes unserviceable, a shooter may continue to use a different firearm that conforms to the same divisional requirements. Reshooting of any previous stages are not allowed.

5. Divisions

Service Pistol (SP15)

Minimum Power Floor Conventional Barrel	120
Minimum Power Floor Ported and Compensated Barrels	150
Minimum Calibre	9mm (.355)
Maximum Handgun Width	45 mm
Maximum Handgun Weight	1250 grams
Maximum Barrel Length	155 mm
Division Capacity	15+1
Loading Device Limit	2
Optical, Electronic, or Lasers	Prohibited
Ported or Compensated Barrels	Allowed
Weapon Mounted Lights	Allowed

Service Pistol Limited (SP10)

Minimum Power Floor Conventional Barrel	120
Minimum Power Floor Ported and Compensated Barrels	150
Minimum Calibre	9mm (.355)
Maximum Handgun Width	45 mm
Maximum Handgun Weight	1250 grams
Maximum Barrel Length	155 mm
Division Capacity	10+1
Loading Device Limit	3
Optical, Electronic, or Lasers	Prohibited
Ported or Compensated Barrels	Allowed
Weapon Mounted Lights	Allowed

Optics and Lasers (OLP)

Minimum Power Floor Conventional Barrel	120
Minimum Power Floor Ported and Compensated Barrels	150
Minimum Calibre	9mm (.355)
Maximum Handgun Width	45 mm
Maximum Handgun Weight	1350 grams
Maximum Barrel Length	155 mm
Division Capacity	10+1
Loading Device Limit	3
Optical, Electronic, or Lasers	Allowed
Ported or Compensated Barrels	Allowed
Weapon Mounted Lights	Allowed

Junior (JR)

Only juniors that are sixteen (16) years old or less on the day of the competition are eligible to compete in this division.

Minimum Power Floor Conventional Barrel	Not Applicable
Minimum Power Floor Ported and Compensated Barrels	Not Applicable
Minimum Calibre	.22 Rimfire
Maximum Handgun Width	Not Applicable
Maximum Handgun Weight	Not Applicable
Maximum Barrel Length	Not Applicable
Division Capacity	10+1
Loading Device Limit	3
Optical, Electronic, or Lasers	Allowed
Ported or Compensated Barrels	Allowed
Weapon Mounted Lights	Allowed

Compact Pistol (CP)

Minimum Power Floor Conventional Barrel	120
Minimum Power Floor Ported and Compensated Barrels	150
Minimum Calibre	9mm (.355)
Maximum Handgun Width	35 mm
Maximum Handgun Weight	1000 grams
Maximum Barrel Length	110 mm
Division Capacity	8+1
Loading Device Limit	4
Optical, Electronic, or Lasers	Prohibited
Ported or Compensated Barrels	Allowed
Weapon Mounted Lights	Allowed

Defensive Pistol (DP)

Minimum Power Floor Conventional Barrel	170
Minimum Power Floor Ported and Compensated Barrels	200
Minimum Calibre	9mm (.355)
Maximum Handgun Width	45 mm
Maximum Handgun Weight	1250 grams
Maximum Barrel Length	155 mm
Division Capacity	8+1
Loading Device Limit	4
Optical, Electronic, or Lasers	Prohibited
Ported or Compensated Barrels	Allowed
Weapon Mounted Lights	Allowed

Revolver (REV)

Minimum Power Floor Conventional Barrel	120
Minimum Power Floor Ported and Compensated Barrels	150
Minimum Calibre	9mm (.355)
Maximum Handgun Width	Not Applicable
Maximum Handgun Weight	1500 grams
Maximum Barrel Length	155 mm
Division Capacity	6
Loading Device Limit	5
Optical, Electronic, or Lasers	Prohibited
Ported or Compensated Barrels	Allowed
Weapon Mounted Lights	Allowed

Sub Compact (SC)

Minimum Power Floor Conventional Barrel	100
Minimum Power Floor Ported and Compensated Barrels	130
Minimum Calibre	Not Applicable
Maximum Handgun Width	35 mm
Maximum Handgun Weight	1000 grams
Maximum Barrel Length	90 mm
Division Capacity	6
Loading Device Limit	5
Optical, Electronic, or Lasers	Prohibited
Ported or Compensated Barrels	Allowed
Weapon Mounted Lights	Allowed

Not For Competition (NFC)

This division is in place for competitors who carry or regularly use a handgun that does conform to any of the other divisional rules or equipment rules. **THIS DIVISION IS AND WILL ONLY BE ALLOWED AT TIER-1 COMPETITIONS.**

6. Ammunition

Power Floor Calculation

Ammunition used must conform to certain power floor requirements. These power floors will also have a minimum bullet weight attached to it. Power floor is calculated in the following formula.

$$\text{Power Floor} = \frac{\text{Muzzle Velocity (fps)} \times \text{Bullet Weight (gr)}}{1000}$$

Example: $\text{Power Floor} = \frac{1100 \times 124}{1000} = 136.4$

Power Floors

Division	Conventional Barrel	Ported, Compensated Barrels
Defensive Pistol	170	200
Service Pistol Service Pistol Limited Optics and Lasers Compact Pistol Revolver	120	150
Sub Compact	100	130

Ammunition Restriction

The use of the following ammunition is prohibited:

- Ammunition travelling at over 1400 feet per second
- Mono Metal and/or monolithic bullets
- Metal Piercing
- Incendiary
- Tracers ¹
- Shotshell or Multiple projectile bullets.
- Clubs can limit the types of ammunitions used.

7. Equipment

Holster Construction

- Must be suitable and designed for everyday carry.
- Must be worn on the strong side hip. **Use of appendix, small of back, pocket, shoulder holster or cross-draw holsters are prohibited.**
- Can be inside² or outside waistband.
- Must cover the entire face of the trigger and prevent the trigger from being activated in the holster.
- Adjustable holsters are allowed, but must only be adjustable using a tool; quick adjustable holsters are prohibited.
- Must have enough tension to allow the shooter to perform everyday tasks without the fear of dropping or losing the firearm.
- Soft material holsters that can collapse or close once handgun is removed are prohibited.³
- All retention devices must be used, permanently disabling a retention device is allowed.
- Outside Waist Band Holsters must carry the firearm in a position that the entire front-strap of the firearm is above the top of the belt for male shooters. For female shooters, any part of the backstrap must be above the top of the belt.
- The front edge of the holster may not be more than 50mm below the breech face for pistols and more than 50mm below the top of the cylinder for revolvers.
- Holsters may not tilt away from the body further than vertical, unless the firearm makes contact with the competitors body.

¹ May only be used on Tier-1 shoots at the discretion of the range, club and Match Director.

² Inside Waistband holsters may only be used in Handgun Only Matches where "on-the-clock" holstering is prohibited.

³ Soft Material holsters may only be used for Handgun Only Matches where "on-the-clock" holstering is prohibited.

- Holster must fit the competitor's body in such a way that the closest distance from any part of the competitor's body to any part of the firearm is less than 20mm.

Ammunition Carriers

Magazine Carriers

- Must have enough retention so that the magazine carrier with a division capacity loaded magazine can be turned upside down without the magazine falling out.
- Must cover at least 50mm of the magazine measured from the top of the cartridge rim down the back of the magazine.
- Must cover the entire outer face of the magazine inside the carrier. Holes for adjustment screws are allowed on the outer face of the magazine. The outer face is the portion that faces away from the competitor.
- All retention devices must be used, permanently disabling a retention device is allowed.
- Magazine carriers may not tilt away from the body further than vertical, unless the magazine makes contact with the competitor's body.
- Carriers must fit the competitor's body in such a way that the closest most distance from any part of the competitor's body to any part of the magazine is less than 20mm.
- Adjustable carriers are allowed, but must only be adjustable using a tool; quick adjustable carriers are prohibited.

Speedloader and Moonclip Carriers

- Must have enough retention so that the carrier with a division capacity loaded loading device can be turned upside down without the loading device falling out.
- Must cover the entire outer face of the ammunition inside the carrier. The outer face is the portion that faces away from the competitor.
- Side cuts are permitted for thumb and index finger access only.
- Carriers must fit the competitor's body in such a way that the furthest most distance from any part of the competitor's body to any part of the loading device is less than 20mm.

Ammunition Carriers

- The shooter may not carry ammunition or loading devices that exceeds the limit as restricted by the relevant Division Limitations.
- No ammunition carriers are to be attached to the competitor's arms or upper body (such as kidney belts).
- No thigh/leg mounted ammunition carriers allowed.
- For Multi-Platform Matches, all ammunition carriers must be worn throughout the entire match and placement may not be altered throughout the event.

Fore Force Webbing, Chest Rigs, Bullet Proof Vests, Plate Carriers and other "Tactical" Equipment

- The use of these types of ammunition carriers will only be allowed on Tier-1 Matches and only under the Not For Competition Division.
- These ammunition carriers must be worn throughout the entire match and placement may not be altered throughout the match.
- In the event that these types of ammunition carriers can contain a holstered handgun, this feature WILL NOT be allowed to be used. All Handgun Holster Placement Rules apply.

Belts

Maximum thickness is 8mm and width is 45mm. May be re-enforced for everyday carry. Must be a single belt, double belts are prohibited and must pass through all but two pant loops.

Holster and Carrier Position

- The holster must be position in such a way that the furthest most front part of the firearm is behind the competitor's hipbone (Anterior superior iliac spine).
- Ammunition Loading Devices must be position in such a way that the furthest most front part of the ammunition loading device is behind the competitor's hipbone (Anterior superior iliac spine).
- Revolver Competitors may have a maximum of three speedloader, moonclip carriers in front of the holster on the competitor's strong side.

Concealment Garments

Concealment Garments will be worn on all courses of fire, unless specified as optional.

A concealment garment must:

- Cover the entire firearm and all ammunition loading devices and must be made out of a material that you cannot see through.
- Not be weighted in any form or have re-enforced dedicated pockets.

Miscellaneous Equipment

- The use of gloves are allowed.
- The use of cleated shoes that are entirely made out of a rubber compound that is elastic may be used. Hard plastic or metal cleats are not allowed.
- Soft shelled knee pads and braces are allowed, but must be worn throughout the entire competition.
- Use of magnets to retain ammunition loading device are prohibited.

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